HOME QUOTE QUESTIONNAIRE

PRIOR CARRIER INFORMATION

CURRENT COMPANY:

HOMEOWNERS OR RENTERS?

HOUSEHOLD UNDERWRITING INFORMATION

WILL THIS BE YOUR PRIMARY RESIDENCE?

- IF NO, HOW WILL IT BE USED? SECONDARY/SEASONAL/RENTAL?
- IF SECONDARY, WILL YOU RENT IT OUT WHEN ITS NOT BEING USED BY YOU?
- IF RENTAL, WILL YOU RENT IT OUT W/ A 12 MONTH LEASE, OR SHORT TERM?

DO YOU OWN OR PLAN TO OWN DOGS? (IF YES WHAT BREED/HOW MANY?)

WILL YOU PUT UP A TRAMPOLINE? (IF YES, WILL IT BE NETTED?)

DOES THE HOME HAVE A SWIMMING POOL? (IF YES, DIVING BOARD OR A SLIDE?)

IS THERE A FIREPLACE INSIDE THE HOME? (if yes how many)

WILL THERE BE ANY MAJOR CONSTRUCTION WHERE THE HOME WILL BE VACANT FOR OVER 30 DAYS PRIOR TO MOVING IN?

ROOF MATERIAL?

• IF THE ROOF IS OVER 20 YEARS OLD, WHEN IS THE LAST TIME IT WAS COMPLETELY UPDATED?

IF THE HOME IS OVER 40 YEARS OLD:

- WHEN IS THE LAST TIME THE FOLLOWING WERE COMPLETELY UPDATED?
 - o PLUMBING?
 - o ELECTRICAL?
 - o HEATING/AIR?

PREFERRED RATING INFORMATION

IS THE HOME IN A GATED COMMUNITY?

WILL THERE BE AN ALARM INSTALLED WITHIN THE FIRST 30 DAYS THAT WILL REPORT TO A CENTRAL ALARM STATION?

• IF YES, WILL IT BE JUST BURGLARY OR FIRE TOO?

WILL THE HOME HAVE SMOKE DETECTORS/FIRE EXTINGUISHER/DEAD BOLT LOCKS?

SPECIAL ITEMS/PREFERENCES

DO YOU OWN ANY JEWELRY, ART, FURS OR GUNS THAT ARE VALUED OVER \$2,500?

- IF YES, ARE THERE APPRAISALS?
- IF YES, WHAT IS THE TOTAL VALUE OF ALL ITEMS?
- WHAT IS THE HIGHEST VALUED ITEM?

WOULD YOU BE COMFTORABLE WITH A \$2,500 DEDUCTIBLE TO HELP LOWER THE PREMIUM?

WE WILL DO A REPLACEMENT COST CALCULATOR TO ESTIMATE HOW MUCH COVERAGE WE WOULD NEED TO FULLY RE-BUILD THE HOME IN THE EVENT OF A TOTAL LOSS (KNOCK ON WOOD LIKE A FIRE). JUST TO CONFIRM WHAT I FOUND ONLINE....

CONFIRM:

- YEAR BUILT
- SQUARE FOOTAGE
- CONSTRUCTION
- BATHROOM COUNT
- ARE BUILDING MATERIALS....
 - o BASIC BUILDERS GRADE?
 - o SEMI CUSTOM?
 - o CUSTOM?
 - o DESIGNER?
- FLOORING
- GARAGE ATTACHED OR DETACHED AND STALL COUNT
- HEATING GAS OR ELECTRIC

Questionnaire